

## Work Experience

- 2016-17 **Digital Domain**  
Job title: Lighting Artist  
Software: Maya, V-Ray, Atomic, Nuke  
**Independence Day: Resurgence**  
**Beauty and the Beast**  
**Ready Player One**
- 2016 **Psyop**  
Job title: Lighting / Lookdev  
Software: Maya, Arnold, Nuke
- 2014-15 **The Mill**  
Job title: Lighting / Lookdev  
Software: Maya, Arnold, Nuke
- 2013-14 **Psyop**  
Job title: Lighting Artist  
Software: Maya, XSI, V-Ray, Arnold, Nuke
- 2012-13 **Digital Domain**  
Job title: Lighting Artist  
Software: Maya, V-Ray, Atomic, Nuke  
**Iron Man 3**
- 2012 **Rhythm & Hues**  
Job title: Houdini Lighting TD  
Software: Houdini, Mantra, Lighthouse, Icy  
**R.I.P.D**
- 2012 **Psyop**  
Job title: Lighting / Lookdev  
Software: Maya, Arnold, V-Ray, Mental Ray, Nuke
- 2010-12 **Mass Market**  
Job title: Lighting TD / CG Generalist  
Software: Maya, Mental Ray, Arnold, Nuke
- 2010 **RhinoFx**  
Job title: Lighting TD  
Software: Maya, Mental Ray, Nuke
- 2008 **Digital Domain**  
Job title: Lighting Intern  
Software: Maya, RenderMan, Mental Ray, Atomic, Nuke

## Contact Information

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## Education

Major: B.F.A in VFX, June 2009  
Graduated Cum Laude

Savannah College of Art and Design

## Software & Skills

Maya  
Arnold  
V-Ray  
Nuke  
Renderman  
Houdini

Python  
MEL  
RSL

Linux  
Windows



## References

Available upon request